### Building Evolutionary Architectures: Principles and Practices

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## We're actually pretty good at requirements change but...

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## What about ecosystem change?



## How is long-term planning possible under constant change?



### What is evolutionary architecture?

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# An evolutionary architecture supports guided incremental change across multiple dimensions

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#### An evolutionary computing fitness function characterizes how close a solution is to the desired result

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#### An architectural fitness function characterizes how close a system is to the desired architectural characteristics

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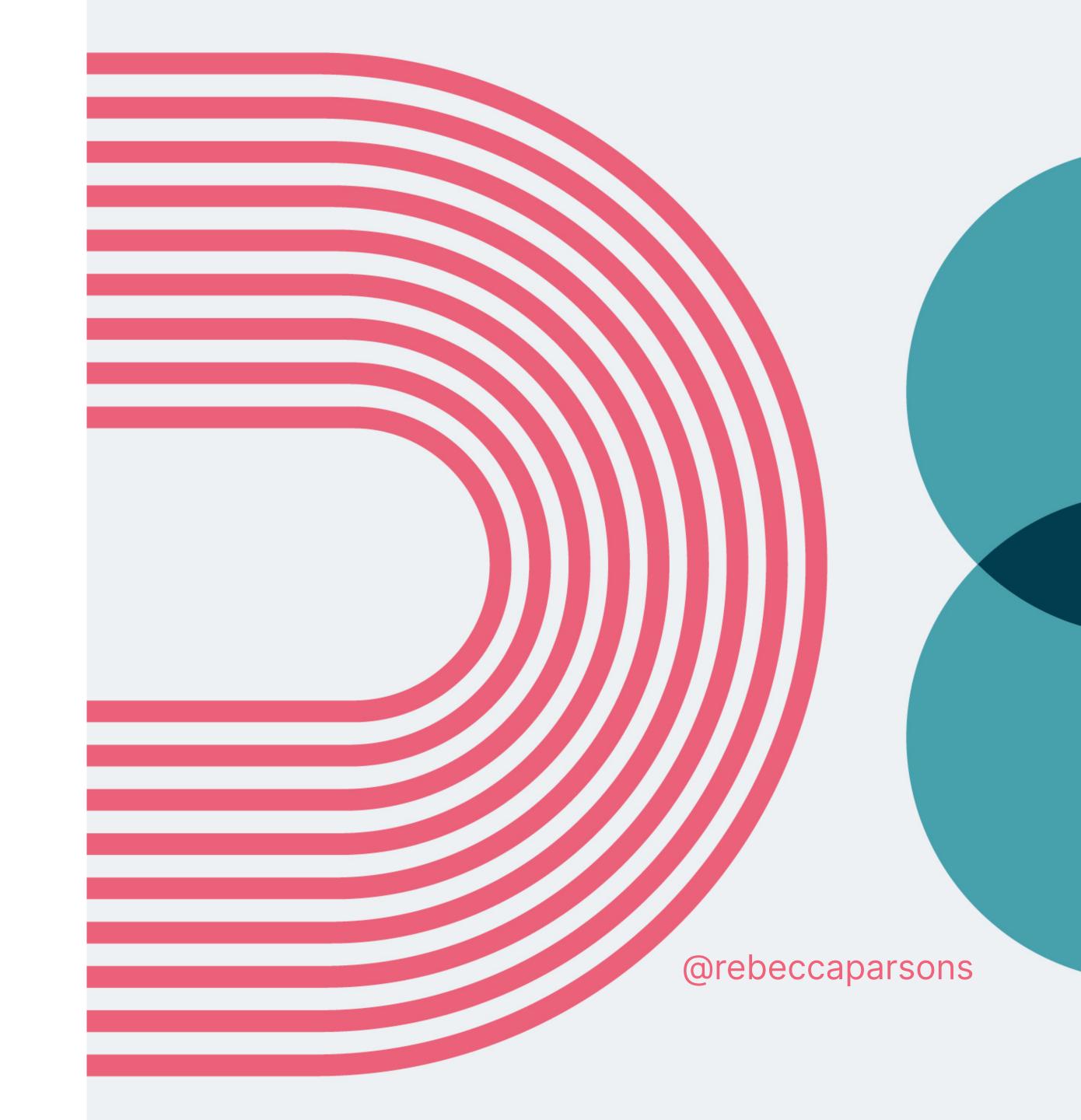
## Fitness functions aren't a new idea for technology but a unifying name

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#### Example fitness functions

- Cyclic dependencies
- Consumer driven contracts
- Caching with staleness
- Monitoring
- Synthetic transactions
- Chaos monkey





# An evolutionary architecture supports guided incremental change across multiple dimensions

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## Two aspects of incremental change - application and operations

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# An evolutionary architecture supports guided incremental change across multiple dimensions

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#### -ilities

accessibility accountability accuracy adaptability administrability affordability agility auditability autonomy availability compatibility composability configurability correctness credibility customizability debugability

degradability determinability demonstrability dependability deployability discoverability distributability durability effectiveness efficiency reliability extensibility failure transparency fault-tolerance fidelity flexibility

inspectability installability integrity interchangeability interoperability **learnability** maintainability manageability mobility modifiability modularity operability orthogonality portability precision predictability

process capabilities producibility provability recoverability relevance repeatability reproducibility resilience responsiveness reusability robustness safety scalability seamlessness self-sustainability serviceability

supportability securability simplicity stability standards compliance survivability sustainability tailorability testability timeliness traceability transparency ubiquity understandability upgradability usability

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#### Principles

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#### Last responsible moment

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## Architect and develop for evolvability

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#### Postel's Law

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#### Architect for testability

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#### Conway's Law

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#### Techniques

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#### Database refactoring

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#### Choreography

**/thoughtworks** 

#### Contract testing

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#### Continuous delivery

**/thoughtworks** 

## Evolvability and Experimentation

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#### Platform for Experimentation

**/thoughtworks** 

#### Culture of Experimentation

**/thoughtworks** 

### Evolvability of different software architectures

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#### Big ball of mud

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#### Microservices

/thoughtworks

#### Structured monolith

/thoughtworks

#### Layered monolith

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#### Micro-kernel

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#### Governance

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#### Fitness function driven

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## Outcomes not implementations

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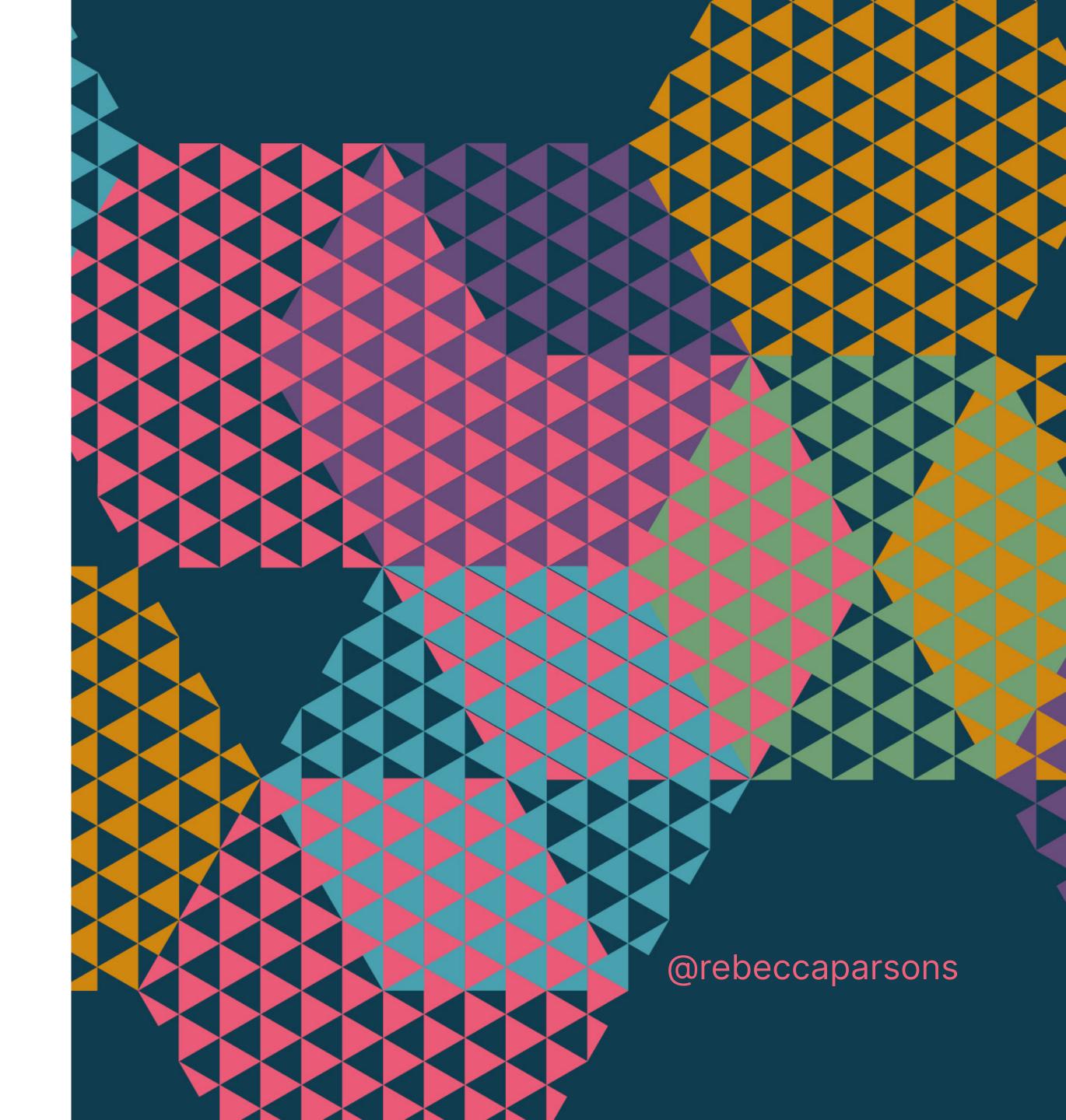
#### Mechanics



#### Mechanics

- Define your architectural fitness function
- Select a dimension you're most worried about
- Start improving on that dimension
- Focus on what matters most
- Monitor trends, adapt and repeat





## You need to evolve your fitness functions too



#### Thank you

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